Exceptions to the 2017 Outdoor FIH Rules of Hockey for Surfers Tournament are noted

below:

**Scoring points** 

A goal scored within the striking circle will be awarded 3 points

A goal scored within the attacking "25" or via a penalty corner (shoot-out) will be awarded 2 points

A goal scored from anywhere else on the field will be awarded 1 point.

Note:

- A goal may not be scored directly from a free hit

- Goal keeping privileges are limited to the striking circle only. A goalkeeper shall not use

protective gear (pads, kickers, hand protectors etc.) outside the scoring circle

- "Hitting" the ball (with long swinging motion) is not allowed. "Slap" hitting the ball which

involves a long pushing or sweeping movement with the stick before making contact with the ball, is however allowed. "Tap" hitting involving a swinging motion without a follow through after

contact with the ball is also allowed.

- Although points can be scored from outside of the striking circle, a raised ball from outside the

striking circle towards the goal will not be judged under "shot at goal" rules; it will be subject to

rules related to dangerous play.

**Taking Penalty Corners** 

The penalty corner will be conducted as one-on-one penalty shootout between the player and the defending goal keeper. Play will start at 25-yard line. The goal keeper shall start within three (3)

yards of the back line. The penalty corner is complete if seven (7) seconds elapse without a goal

being scored, or if Goalkeeper clears the ball at least five (5) yards from the striking circle, or if a

goal is scored from within the attacking circle.

**Points Table:** 

Win: 3 points; Draw: 1 point; Forfeit: -1 point

Field of Play:

-The play area is walled so there is no side or corner hits, unless ball is ejected out of the play area

**Duration of Play:** 

The duration of each half, half-time, and interchange time between games will be as noted on the tournament schedule. The organizing committee may modify the durations, if needed.

# **Forfeit:**

- If a team does not have at least four (4) players on the field within 2 minutes of start time then a forfeit may be awarded to opposing team. Score will be noted as 10-0 and one point will be deducted from points table of the team that forfeits a match
- If both teams fail to field required number of players within 2 minutes of start time then both teams will forfeit. Score will be noted as 0-0 and both teams will lose one point.
- The organizing committee, at their sole discretion, may forfeit all prior games against a team who forfeits a game.

# **Umpires**

- Each Team must designate at least one volunteer umpire and be available to umpire their scheduled games
- Designated umpires must report at least 15 minutes before start of their scheduled game(s)

### Players' code of conduct

- A team manager and/or Captain will be responsible for entire team's behavior, both on and off the field. Any disciplinary action taken against a player may also be extended to the team Manager and/or the Captain of the team.
- Any player receiving a red card will automatically be barred from playing his/her next game and must leave the tournament site immediately.

#### **Rosters**

- The teams may have up to eleven (11) players on the roster. Any change to this requirement must be communicated to the organizing committee and accepted before beginning of the first game.
- The organizing committee may allow a goal keeper to be on rosters of multiple teams. This must be communicated and agreed to by the organizing committee before start of the first game.
- Social/Mixed division team must have at least two women players on the field. If a Social/Mixed division team does not have any women players then the team will may not field more than 5 players. Women can play in Men's/Competition division.

- It is recommended that each team have a designated goal keeper who must at least wear the headgear, throat & chest protector, leg guards, and kickers. However, a team may decide to play a "Kicking Back" instead who is allowed to use his/her feet to stop a ball while inside the defensive scoring circle. A kicking back must wear a distinguishing shirt color and must wear at least a helmet to defend a penalty corner or penalty stroke, and must stay in his/her defensive half of the field. If a player with goal-keeping privileges wears protective headgear, then the player must stay inside of defensive "25" line.

### **Conducting the Tournament**

*Disciplinary Committee* may review any player or team's conduct and may recommend to the Organizing Committee removal of the player and/or the team from the tournament.

You may contact the *Organizing Committee* if you need clarification on interpretation of the tournament rules and/or general FIH rules of hockey.

The *Organizing committee* will also address any issues related to smooth functioning and fair play during the tournament.

# **Organizing Committee:**

Manjot Sandhu, Riaz Khan, Jagtar Battu, and Rakesh Bhardwaj

# **Disciplinary Committee:**

**TBD**